Updated 10/01/2019

All Changes to this edition in **GREEN**

**General Rules**
As a primary safety requirement all tracks utilizing DODC rules must have an adequate number of fire extinguishers on hand for all events whether they be nitro or electric. The following rules are suggested guidelines referring to race procedures and formats. It is understood that some tracks and or events may alter these procedures to suit their racers or programs and in particular for special events.

- All qualifiers and mains should be 4 minutes in length, qualifiers should use IFMAR starts.
- Turn marshals should not work on or repair cars during a race. Minor issues like popping on a ball cup for a steering link are okay.
- If a pit lane is available cars must enter and exit the racing surface via the pit lane at all times.
- Any cars damaged and placed in the infield will remain there until that race is over.
- All drivers must turn marshal the race immediately following their race.
- All cars will be made available for tech inspection before and after race if required by the race director.
- Once a car has gone through pre-race tech it must go directly to track and not back to pit area.
- All racers must have a personal transponder if required by the race organizer.

Race directors will have ultimate authority over rules enforcement. The primary basis for any rules decision must be based on what will be best for the majority of racers. **If an item is not addressed in the rules listed here then you should assume it is not legal.**

**1/10th Scale Rules**
The following rules are to be used for governing all applicable 1/10th scale classes. The rules are divided into the following categories:

- **Chassis:** 2wd and 4wd
- **Power:** Electric **Motor:** Mod, Stock, Spec **Speed Control:** Open, Non-Timing, Spec and Gas (Limited, Nitro)
- **Body:** Sprint, Late Model, Eastern Dirt Modified (EDM), Midwest Modified (MWM)

When determining the rules or classes you intend to use the above list should be treated like a menu. You would pick one option from each category and then an option from either the electric or nitro subcategories for the type of power you intend to use for the given class. In order for a class to be considered a DODC legal class it must fit somewhere within all of the above options.